

DEAL OR NO DEAL (THE DICE GAME)

Objective of the game: To have fun and win Prizes.

What you need: 1 pair of dice, 11 envelopes with notes and prizes that you will give away.

Make notes with gifts written on them. Place these notes in envelopes marked from #2 to #12:

#2 – Grand Prize (free products – your choice for the amount)

#3, 4, 5, 6, 7, 8, 9 – Win a Prize (gift from Dollarama with chocolate)

#10, 11, 12 – Book a Show (gift along with Tim card or PCP gift)

You choose the order of your envelopes and change the prizes around to whatever you want.

Then you will tell the ladies that you have a game. Ask who likes to gamble? Tell them the game is called “Deal or No Deal”

Explain to them that you have 11 envelopes numbered from 2 to 12 and that there is a Prize inside. It is optional if you want to play.

Then ask who wants to play. Important to tell them - If they choose to play then they must play what is in the envelope. Once you have your players, you can play a sample round. Start the real game. You get them to roll the two dice (which is why your envelopes start at 2). If someone rolls the same number as someone else, they get to roll again until they get a playable number. The customer will receive the corresponding envelope but they cannot open the envelope till you tell them to open it.

Now is the time to open their envelopes, but before they do, you ask them “Deal or No Deal”. If they say “Deal”, they keep their envelope and if they say “NO Deal” you take the envelope back. After everyone has opened their envelope and if the Grand Prize has not been won during the roll of the dice, you offer the Grand Prize. If someone takes it, she can book a party and receive her prize at her party. If she chooses not to book a party, then she gets the prize in her original envelope. Now everyone can open their envelopes and you hand out the gifts.

If others in the group want the Grand Prize as well, she can have a date night with friends, food, free products and my Grand Prize plus the envelope in her hand. Try to book as many as you can.